

# Mindspace is Deep and Wide

Raymond Arnold

VOICE  $\text{♩} = 120$

The musical score is written for voice in 4/4 time with a tempo of 120 beats per minute. It consists of 50 measures of music. The lyrics are written below the notes, with some words hyphenated across lines. The score includes various musical notations such as rests, accidentals, and repeat signs. The lyrics are: 'There's a lot - ta ways that you can op - ti - mize (Mind-space is There's a lot - ta ways to self mod - i - fy (Mind-space is Lot - ta val - ues that you could prize (Mind-space is Gotta be care - ful what you as - sume (Mind-space is Deep and Wide!) One of those ways is to be a mind (Mind-space is Deep and Wide!) Lot - ta rea - sons you may want to try (Mind-space is Deep and Wide!) Lot - ta things to try an' max - i - mize (Mind-space is Deep and Wide!) Ty - pi - cal mind could be your doom (Mind-space is Deep and Wide!) But that ain't nar - row e - nough for me (Mind-space is Deep and Wide!) But that's all just the tip of the 'berg (Mind-space is Deep and Wide!) But some-times minds are blind to their goals (Mind-space is Deep and Wide!) But I hope that you have come to see (Mind-space is Deep and Wide!) Minds are big - ger than the sea (Mind-space is Deep and Wide!) Deep and Wide!) Some-times minds get pretty ab - surd (Mind-space is Deep and Wide!) Deep and Wide!) Hard time peer - ing into your soul (Mind-space is Deep and Wide!) Deep and Wide!) Minds are as big as infin - ity (Mind-space is Deep and Wide!) Lot-ta ways to think! (Lot-ta ways to think!) Lot-ta ways to feel! (Lot-ta ways to feel!) Lot-ta ways to de-cide! (Lot-ta ways to de-cide!) Mind-space is deep and wide You could be a crust-a - cean (be a crust-a - cean) You could care a - bout bab - ies (care a - bout bab - ies) Or an em-u - la - tion (or an em-u - la - tion) Or an A G I (or an A Pa-per-clips may-be (pa-per-clips may-be) Stay-in' a - live (stay-ing Mind-space is deep... and wide... G I) Mind-space is deep and wide a - live) Mind-space is deep and wide